

AP Physics C: Mechanics

2025-2026 Summer Work

Mr. Bliss

Students,

Welcome to AP Physics C! I can't wait to get started working with you all on this exciting and challenging subject! Many of the topics that we will be covering throughout the year are ones that you have already seen in Physics 1, but we will be going a bit more in depth with them, analyzing scenarios that are more complex, and introducing Calculus into our understanding of these physics principles. The class contains an emphasis on lab practices and "doing the work of scientists", so be prepared to complete two or so labs per unit which will involve experimental design, data collection and analysis, and various means of communicating experimental results. The course will cover the following units:

- 1. Kinematics
- 2. Force and Translational Dynamics
- 3. Work, Energy, and Power
- 4. Linear Momentum
- 5. Torque and Rotational Dynamics
- 6. Energy and Momentum of Rotating Systems
- 7. Oscillations

The following summer work aims to accomplish two main goals: a) set a baseline for needed math skills before embarking on the course and b) covering content from Unit 1: Kinematics prior to the start of the school year. There will be two separate deadlines for the summer project.

Part 1: Math Review

Although physics is not just merely another math course, a strong foundation in math is needed to be successful. The attached work serves as a review of key concepts in algebra and trigonometry that will recurringly be needed throughout the year. It is assumed that you will be confident using these math skills by the first day of the school year. There will be a quiz on these math skills within the first two weeks of school. If you would like additional practice with these topics/want more in depth explanations than what are provided in this packet, there are numerous great tutorial videos available on YouTube to further your understanding of them. If you would like me to steer you in the direction of some high-quality resources, please reach out

to me. <u>Part 1 of the packet will be due Friday, July 18th and graded for completion</u>. You will be emailing me your work as described in the attached directions. Once all assignments have been turned in, I will send out a solution guide to the problems through email.

Part 2: Unit 1: Kinematics

With the shift to a new bell schedule, we will have fewer in-class minutes prior to the AP Exam in May compared to previous years. As such, we are going to get a jump start on the content for Unit 1: Kinematics which students have historically already had a strong foundation in from Physics 1. Over the summer we will cover motion graphs, the 3 kinematic equations, horizontal 1D kinematics, free fall/vertical 1D kinematics, and projectile motion. We will save the potentially new information of lab practices and the calculus-based equations of motion for the school year. The Unit 1 summer work will consist of watching and taking notes on a number of video lectures and completing corresponding problem sets. The notes and completed problem sets will be due Tuesday, August 26th (day before first day of school). There will be a quiz and a test on Unit 1 throughout the first few weeks of the school year.

Looking forward to a great year! Please reach out if you need anything!

Best,
Mr. Bliss
(cbliss@stjohnschs.org)

PART 1: MATH REVIEW

Directions for Math Review Packet

On either paper or a Notability doc, <u>clearly</u> number each problem and SHOW YOUR WORK for each solution (pretend as if this was a test/quiz/AP exam). Problems without work shown will NOT receive credit.

When you have completed the assignment, email your work to Mr. Bliss at cbliss@stjohnschs.org. It will be due Friday, July 18th and will count as your first homework assignment.

An answer key will be emailed out to everyone for you to check your work after all of the assignments have been turned in.

Important Math Skills

To succeed in AP Physics, you will need to master the following skills. By "master", I mean you'll need to use them confidently without having to stop and think or referring to an equation sheet.

- 1. Scientific Notation.
- 2. Units: converting units, applying metric prefixes, and finding the units that result from mathematical operations.
- 3. Algebra: Solving single and simultaneous equations.
- 4. Geometry/Trig: Breaking angled quantities into right-angle quantities and recombining right-angle quantities into angled results.
- 5. Basic physics: Finding density from basic amounts and finding amounts from density.

Skill 1: Scientific Notation

It's assumed that you're already comfortable with scientific notation. You will need to carry out many detailed calculations using scientific notation. You will need to develop the ability to quickly perform "order of magnitude" calculations using only the powers of ten. This will help you to anticipate the approximate size of the answer and ensure that your more detailed calculations are correct.

Skill 2: Units

Manipulating Units:

In physics, we have common units in which we measure variables. For example, displacement is measured in meters (m), time is measured in seconds (s), and mass is measured in kilograms (kg). Units just multiply and divide algebraically, so velocity (which is displacement divided by time) has the units of m/s.

Metric Prefixes:

To measure different quantities conveniently, we modify the basic units using metric prefixes. You can certainly apply the prefixes using Unit Conversions (see below), but it's preferable to be able to decode the prefixes without doing a formal conversion.

To convert a metric measurement quickly, fi	rst
memorize the table of prefixes. Then	

Factor	Prefix	Symbol
10 ⁹	Giga	G
10 ⁶	Mega	M
10 ³	kilo	k
10 ⁻²	centi	С
10 ⁻³	milli	m
10 ⁻⁶	micro	μ
10 ⁻⁹	nano	n
10-12	pico	р

use your head! You need a lot of small things to equal fewer big things. That will tell you whether to multiply or divide by the factor.

Example: to convert 4.7 km to meters, the factor is 10^3 . Do we multiply or divide? Well, meters are smaller than km, so we need a lot of meters to make up a km. It makes sense to multiply by 10^3 . We end up with 4700 m.

Example 2: to convert 80 nm to meters, the factor is 10^{-9} . Meters are bigger than nm, so I need a smaller number. I would multiply by 10^{-9} , making a smaller number ($8x10^{-8}$ m).

Answer the following numbered problems on your piece of paper/Notability doc.

- 1. How many centiliters (cL) in 150 liters?
- 2. How many kilometers (km) in 0.001 mm?
- 3. How many Newtons (N) in 12.68 x 10-5 GN?

Unit Conversions

Sample equalities: 1 meter = 39.37 inches

12 inches = 1 ft

1 pound = 4.448 newtons

1 mile = 1.61 km

The way that I advocate doing conversions is by setting up an algebraic equation. For instance, let's say that I want to convert 20 inches to nanometers.

$$20inches \left(\frac{1meter}{39.37inches}\right) \left(\frac{1nanometer}{10^{\circ}-9meters}\right) = 5.08 \times 10^{8} \text{ nanometers}$$

Notice that the first number and the last number are physically the same quantity. The items in parentheses are mathematically equal to 1, since the numerators equal the denominators. You can see that the inches on top and inches on the bottom cancel out, and so do the meters, leaving you with nanometers.

- 4. How many centimeters are in 48 inches?
- 5. How many inches are in 28nm?
- 6. How many pounds are in 600 Newtons?
- 7. How many miles per hour (mph) is 2.2 km/min?

Skill 3: Algebra

Proportional Reasoning/Analysis:

In Physics, we have a variety of equations that show the relationship between several variables. We often need to figure out what changing one variable will do to another variable, without knowing specific quantities.

One common relationship is F = m a, or net force = mass * acceleration. Let's say that we push a block of mass m with a force of F and it accelerates with a value of a.

- 8. If we push another block with mass 2m, how much force is needed to have the same acceleration, a?
- 9. What if we now push a block of mass 3m with a force of 2F. What will the acceleration be? (in terms of a, like 2a, 0.5a, etc)
- 10. KE = $\frac{1}{2}$ mv². How much would the kinetic energy of an object change if it has 3 times the initial velocity?

Solving Systems of Equations

When we're solving problems involving systems of objects, we often write an equation for each object, ending up with multiple equations and multiple unknowns. To solve these equations, we need to combine them. There are a few ways to solve these problems. We'll only address the first 2 approaches here.

- a. Rearrange one equation to solve one variable in terms of the other, then substitute into the other equation. (Substitution Method)
- b. Multiply or divide one equation by a constant and then add or subtract equations to eliminate a variable. (Combination Method)
- c. Graph the equations, find the intersection.
- d. Use matrices in the calculator.

Take a look at this example:

Solve for x and y:

$$5x - 2y = 15$$

$$7x - 5y = 18$$

Substitution: The way that you were first taught to solve systems of equations was probably to do substitution; solve one variable in terms of the other and then substitute it in. This is most useful for simple equations.

If you solve for y in the first equation, you will get $y = \frac{5x}{2} - \frac{15}{2}$

Then substituting in y for the second equation, you find x = 3.54

Then by substituting x in for any of the above equation, you can find y = 1.36 Check your answer by substituting your answers into the other equation; it should solve both equations.

Combining equations. Multiply each equation by a constant so one of the variables has a matching coefficient.

Starting with:

$$5x - 2y = 15$$

$$7x - 5y = 18$$

I'll multiply the top equation by 5 and bottom by 2 so the y variable has a coefficient of -10 in each equation.

$$25x - 10y = 75$$

$$14x - 10y = 36$$

Subtracting the bottom equation from the top, I get 11x = 39

So I can solve for x, and substitute that back into either equation to get y.

11. Solve for the (x,y) coordinate that satisfies both

$$5x + y = 13$$

$$3x = 15 - 3y$$

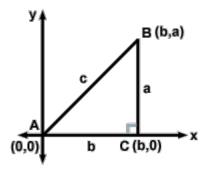
12. Solve for the (x,y) coordinate that satisfies both

$$2x + 4y = 36$$

$$10y - 5x = 0$$

Skill 4: Geometry and Trigonometry

Consider the right triangle pictured below:



Using the lengths of the sides of right triangles such as the one above, the trigonometric functions can be defined in the following way:

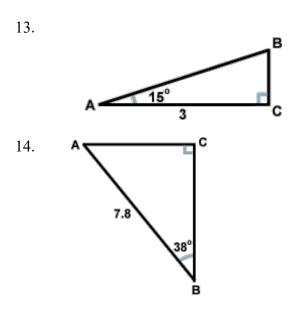
$$a^{2} + b^{2} = c^{2}$$

$$sin(A) = \frac{\text{opposite side}}{\text{hypotenuse}} = \frac{a}{c}$$

$$cos(A) = \frac{\text{adjacent side}}{\text{hypotenuse}} = \frac{b}{c}$$

$$tan(A) = \frac{\text{opposite side}}{\text{adjacent side}} = \frac{a}{b}$$

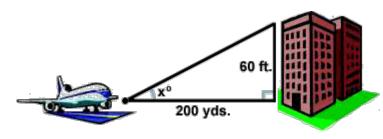
Find the other lengths and angles of these triangles using the trig functions and/or the Pythagorean theorem.



If we know the sides, we can determine the angles. In the triangle above, if we know lengths AC and AB, we know the sine of angle ABC is AC/AB (opposite over hypotenuse). So the angle ABC is sin⁻¹ (AC/AB).

15. An airplane takes off 200 yards in front of a 60 foot building. At what angle of elevation must the plane take off in order to avoid crashing into the

building? Assume that the airplane flies in a straight line and the angle of elevation remains constant until the airplane flies over the building.



Vectors

In Physics, vectors are quantities that have direction. For example, temperature is not a vector because it doesn't have a direction. Forces are vectors, because it matters which direction the forces push. (Example: 32 N at an angle of 27 degrees)

One way we add vectors is by separately adding horizontal components (how much the vector goes horizontally) and vertical components. The vector sum is called the resultant.



To combine these two vectors, we would first find the x and y components of each vector. Using trig we get:



To add the vectors, you combine the components in the x direction (17.3 N right and 9.4 N left would be 17.3 - 9.4) and in the y direction (10 N down and 3.4 N down would be -10 - 3.4)

So there would be a net of 7.9 N to the right and 13.4 N down.

Using the Pythagorean theorem and then finding the inverse tangent of 13.4/7.9, we would get a magnitude of a 15.6 N force directed at an angle of about 60 degrees below horizontal.

- 16. A plane is flying 50 m/s in a direction 30 degrees north of east. A sudden wind starts blowing at 15 m/s in a direction 50 degrees south of east.
 - a. Draw a picture of the situation
 - b. Break the vectors into east/west components and north/south components
 - c. Add the components to get the net in the east/west direction and north/south direction
 - d. Find the magnitude of the net speed by using the Pythagorean theorem
 - e. Find the direction that the plane ultimately travels in using a trig function
- 17. Add the following vectors and determine the resultant. 3.0 m/s at a 45 deg angle and 5.0 m/s at a 135 deg angle
- 18. Add the following vectors and determine the resultant. 5.0 m/s at a 45 deg angle and 2.0 m/s at a 180 deg angle

Skill 5: Density

Population density is the number of people per unit area. In physics, density functions are often used for mass densities, charge densities, and current densities. Density is a measure of stuff per unit space. The one you are most familiar with is mass density (which is mass/volume). You can also have one- and two-dimensional densities.

Linear mass density
$$\lambda = \frac{m}{l} \; (\text{mass/length}) \quad \lambda = \text{lambda}$$

Surface mass density $\sigma = \frac{m}{A} \; (\text{mass/area}) \quad \sigma = \text{sigma}$

Volume mass density $\rho = \frac{m}{V} \; (\text{mass/volume}) \quad \rho = \text{rho}$

Common Volume and Area Equations

Volume of a sphere: $\frac{4}{3}\pi r^3$

Surface area of a sphere: $4\pi r^2$

Volume of a cylinder= $\pi r^2 h$

Surface area of a cylinder: $2\pi rh$ (for the sides) + $2\pi r^2$ (for the ends)

- 19. An iron sphere has a mass density of $\rho = 7.86 \times 10^3 \text{ kg/m}^3$. If the sphere has a radius of 0.5 m, how much mass does the sphere contain?
- 20. A sphere made out of material x has a mass of 5 kg and has a radius of 4m. How much mass does a sphere of the same material with a 3 m radius have? (hint: since they are the same material, they have the same density)
- 21. A sphere made out of material y has a mass of 6 kg and has a radius of 3m. How much mass does a cylinder of the same material with a 4 m radius and a 2 m length have?

Reflection Questions:

- 22. On a scale of 1-10, how confident did you feel with these practice problems?
- 23. Which topic did you find the most challenging/needed the most review with?
- 24. What questions do you have?

*Since most of you will concurrently be taking Calculus, it is NOT expected that you have a foundation in derivatives and integrals by the first day of school. We will be going through an overview of Calculus principles in Physics (supplemented by what you are studying in Math) whenever we reach material that requires it.

*AP Free Response Questions (FRQs) make up a significant portion of the AP exam in May. Please read over and familiarize yourself with the common AP Task Verbs on the following page.

1. AP EXAM TERMINOLOGY: On the Free-Response section of the AP Physics Exams, the words that command the student all have precise meanings. These words are explained in this section.

<u>Describe</u> and/or <u>Explain</u> natural phenomena – This response primarily requires the use of words. State basic principles or laws of physics as complete sentences. Then use additional sentences to connect those physics principles to what is observed related to this phenomena.

<u>Justify</u> a response – This response primarily requires the use of words, but may refer to equations, data, or graphs. To justify an answer is to give an argument in favor of the answer based on evidence. Start by stating basic principles of physics as complete sentences. Then clearly state the evidence (equations, calculations, data, graphs) that is relevant to the physical principles. Then connect the principles and evidence to the answer.

<u>Calculate</u> a quantity – This response primarily requires the use of mathematics, but using words to explain steps is strongly encouraged. If a problem uses the word "calculate", then the student is expected to show work leading to a final answer. *Note*: It is almost impossible to follow, understand, and give partial credit to any work that is made up entirely of numbers. It is for this reason that using words to explain steps is so important.

<u>Derive</u> an expression – This response primarily requires the use of *symbolic* mathematics. Although words can be used to explain steps, it is less necessary to use words since symbolic equations are much easier to follow than work consisting of numbers. If a problem uses the word "derive", then the student is expected to start with one or more equations on the official AP Physics Table of Equations. The student then manipulates the symbols of the equation(s) to obtain an expression as the final answer.

"<u>What Is</u>" and "<u>Determine</u>" an answer – This response may be words or math depending upon what is asked. These words indicate that work shown or justification is not necessary to receive full credit. However, in some cases, "what is" and "determine" questions carry multiple partial-credit points. A wrong answer with no supporting work or words always receives zero points. However, a wrong answer with some correct supporting work or justification can receive partial credit. Therefore, it is still worth showing work or justifying with words a "what is" or "determine" response.

Sketch a graph – Draw lines or curves on the axes in order to illustrate a particular trend or relationship. Both axes should be labeled with either words or symbols to represent the quantities being graphed. Depending on the situation, the axes may require one or more values to be labeled. These values may be important intercepts, asymptotes, maximum values, or minimum values. If any numbers are written on a graph, then units must be indicated somewhere.

<u>Plot</u> a graph – The student is given data points that are the results of some experimental procedure. The student is expected to place dots on a grid, one dot representing each data point. The axes of the grid must be given a linear scale (that means that the numbers on the scale increase by the same amount each step), the axes must be labeled with words or symbols representing the units being plotted, and units must be indicated.

<u>Draw and Label the Forces</u> – In problems where Newton's Laws must be used to analyze a situation, the student will be asked to draw and label the forces acting on an object. A dot will be provided and the student must draw arrows originating on the dot and extending in a straight line in the direction that the force acts. See "Free-Body Diagrams" for important notes.

<u>Design</u> an experiment or <u>Outline</u> a procedure – In either paragraph or outline form, the student is to provide an orderly sequence of steps necessary to collect data to answer a scientific question. The procedure should include what equipment is to be used, how the experiment is to be set up (or a diagram), and what measurements are made (and how measurements are made and what equipment is used to make each measurement).

END OF PART 1

PART 2: UNIT 1 KINEMATICS

Directions: Watch and take notes on the following videos (accessed through Nearpod) and complete the accompanying problem sets. You will be submitting your notes and worked out solutions through email. Budget 5-7 hours for this portion of the summer assignment.

Nearpod Code: HYIG4

- Motion Graphs (Ticker Tape Diagrams, Position vs. Time, Velocity vs. Time, and Acceleration vs. Time Graphs) [video on Nearpod, guided notes sheet attached at end of document)
- Intro to 1D Kinematics [video on Nearpod]
- Kinematics with Multiple Objects [video on Nearpod]
- Problem Set #1 [attached at end of document]
- Free Fall [video on Nearpod]
- Problem Set #2 [attached at end of document]
- Free Fall with Horizontal Initial Velocity [video on Nearpod]
- Free Fall with Angled Initial Velocity [video on Nearpod]
- Problem Set #3 [attached at end of document]

Reflection Questions:

- 1. On a scale of 1-10, how confident did you feel with these practice problems?
- 2. Which topic did you find the most challenging/needed the most review with?
- 3. How are you feeling about taking AP Physics C?
- 4. Is there anything that you are worried about for the upcoming school year?
- 5. Is there anything else you would like me to know?

Additional (optional) resources if you wanted to review other topics that we'll cover throughout the year:

All of Flipping Physics videos geared towards the AP Physics C Exam (more in depth and broken down into smaller sub-topics as well as ~15 min long unit reviews): https://www.flippingphysics.com/ap-physics-c.html#kinematics

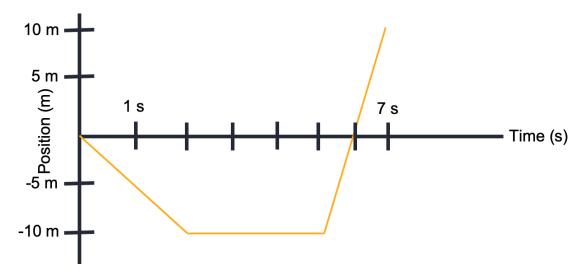
Viren's Physics Videos geared towards the AP Physics C Exam (lecture style "whiteboard" notes broken down by unit and sub-topic): https://www.apphysicslectures.com/ap-physics-mechanics#h.p_XqshjQ-WHVsO

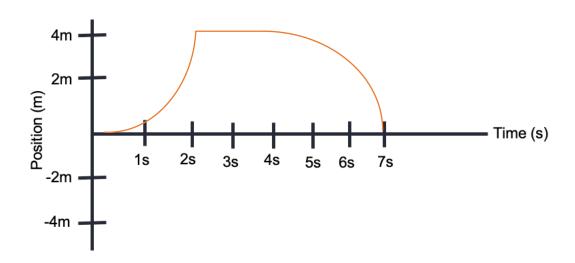
Motion Graphs Guided Notes

4 Types of Motion Graphs	
 Ticker-Tape Diagrams (Particle Diagrams) 	
 Position vs. Time Graphs (X vs T) 	
 Velocity vs. Time Graphs (V vs T) 	
 Acceleration vs. Time Graphs (A vs T) 	
7 receivation vs. Time Graphs (11 vs 1)	
Important Questions for X vs T, V vs T, and A vs T Graphs	
For a particular moment in time we want to know	
1.	
2.	
۷.	
3.	
Position vs. Time Graphs	
• Position vs. Time graphs show an object's position as a function of tir	ne
• Position is plotted on the	
• Time is plotted on the	

•	Meani	ng of Y Value
	0	When y = 0
	0	When y is a positive value (the x axis):
	0	When y is a negative value (the x axis):
•	Meani	ng of Slope
	0	Slope tells us:
	0	When the slope of the line = 0
	0	When the slope of the line is positive:
	0	When the slope of the line is negative:
	0	The steeper the line, the the object is moving Greater change in position for a set amount of time
	0	Curvature of graph is concave up:
	0	Curvature of graph is concave down:
•	Meani	ng of Area
	0	Area tells us:

Example





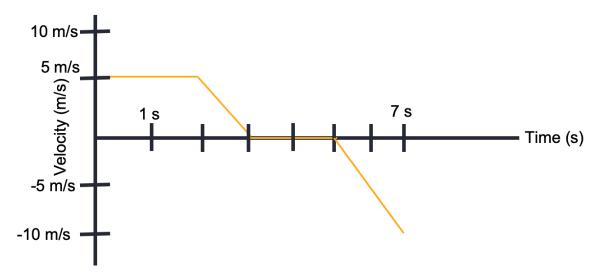
Velocity vs. Time Graphs

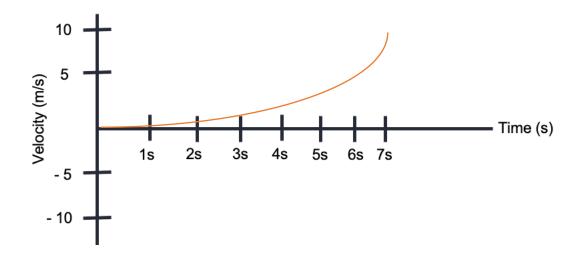
•	Velocity vs. Time graphs show an object's velocity as a function of time		
•	Velocity is plotted on the		
•	Time i	s plotted on the	
•	Meani	ng of Y Value	
	0	When y = 0	
	0	When y is a positive value:	
	0	When y is a negative value:	
•	Meani	ng of Slope	
	0	Slope tells us:	
	_	When the slave of the line = 0	
	0	When the slope of the line = 0	
	0	When the slope of the line is positive:	
	0	When the slope of the line is negative:	
	0	when the slope of the fine is negative.	
	0	The steeper the line, the the magnitude of acceleration Greater change in velocity for a set amount of time	
	0	Curvature of graph is concave up/down:	

• Meaning of Area

- Area tells us:
- O An area above the x axis:
- o An area below the x axis:

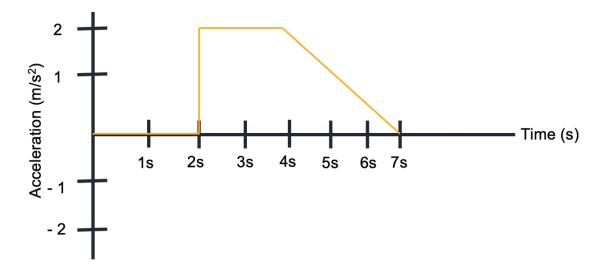
Example





Acceleration vs. Time Graphs

•	Accele	eration vs. Time graphs show an object's acceleration as a function of time
•	Accele	eration is plotted on the
•	Time i	s plotted on the
•	Meani	ng of Y Value
		When y = 0
	O	when y = 0
	0	When y is a positive value:
	0	When y is a negative value:
		ng of Slope
•		Slope tells us:
	0	Stope tens us.
	0	When the slope of the line = 0
	0	When the slope of the line is positive or negative:
•	Meani	ng of Area
	0	Area tells us:
	0	An area above the x axis:
	0	An area below the x axis:

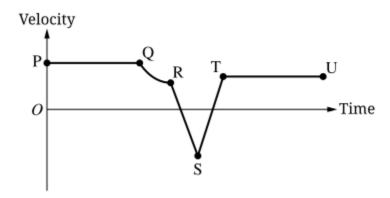


Directions: Answer the following questions on a separate sheet of paper that you can turn in. Shown work is NOT required for the multiple choice questions only, but if you do end up doing some scratch work please show it. Shown work IS required to receive full credit for the free response questions though! You do NOT need to re-copy the questions on your sheet of paper.

- 1. On a dry road, a car with good tires may be able to brake with a constant deceleration of 4.92 m/s^2 .
- a.) How long does such a car, initially travelling at 24.6 m/s (~55 mph), take to stop?
- b.) How far does the car travel in this time?
- c.) Draw a quick sketch of the x vs t AND v vs t graph for this motion
- 2. A car starts from rest and accelerates at a rate of 2.0 m/s² in a straight line until it reaches a speed of 20 m/s. The car then slows at a constant rate of 1.0 m/s² until it stops.
- a.) How much time elapses from start to stop?
- b.) How far does the car travel from start to stop?
- 3. MCQs on next page
- 4. How long did it take you to complete this homework assignment?

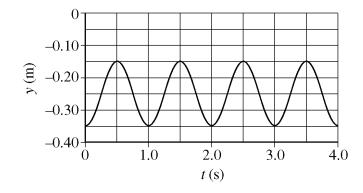


1.



The velocity as a function of time for an object moving along a straight line is shown in the graph. For which of the following sections of the graph is the acceleration constant and nonzero?

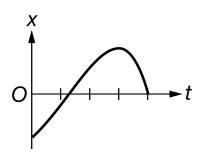
- (A) QR only
- (B) PQ and TU only
- (C) RS and ST only
- (D) PQ, RS, ST and TU only



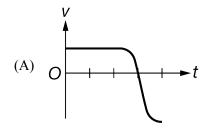
An unstretched ideal spring hangs vertically from a fixed support. A 0.4 kg object is then attached to the lower end of the spring. The object is pulled down to a distance of 0.35 m below the unstretched position and released from rest at time t = 0. A graph of the subsequent vertical position y of the lower end of the spring as a function of t is given above, where y = 0 when the spring was initially unstretched.

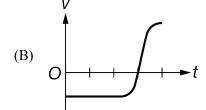
- 2. At which of the following times is the upward velocity of the object the greatest?
 - (A) 0.00 s
 - (B) 0.25 s
 - (C) 0.50 s
 - (D) 0.75 s
 - (E) 1.00 s

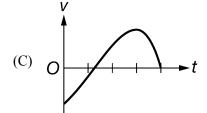
3.

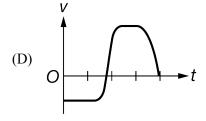


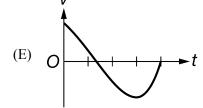
The graph shows the position x as a function of time t of an object in linear motion. Which of the following graphs best represents the velocity v of the object as a function of t?



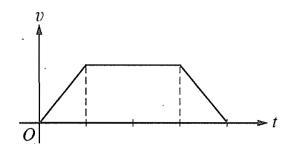




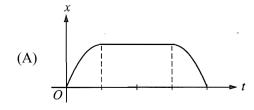


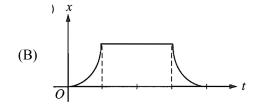


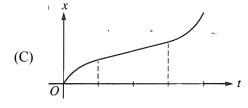
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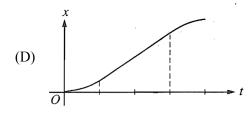


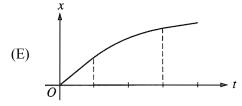
The graph above shows the velocity v as a function of time t for an object moving in a straight line. Which of the following graphs shows the corresponding displacement x as a function of time t for the same time interval?



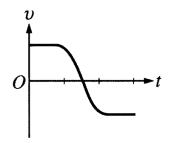




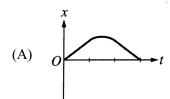


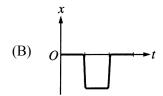


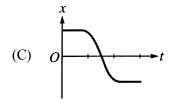
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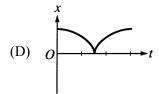


The graph above shows velocity v versus time t for an object in linear motion. Which of the following is a possible graph of position x versus time t for this object?





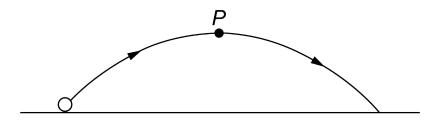




Directions: Answer the following questions on a separate sheet of paper that you can turn in. Shown work is NOT required for the multiple choice questions only, but if you do end up doing some scratch work please show it. Shown work IS required to receive full credit for the free response questions though! You do NOT need to re-copy the questions on your sheet of paper.

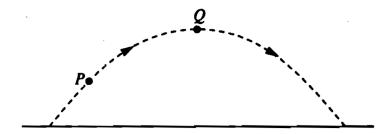
- 1. An object with mass m is dropped from a height h_0 . Derive expressions for a.) the velocity the object is moving at when it reaches a height that is 1/3 of its initial height b.) the time it takes the object to reach a height that is 1/4 of its initial height Final answers should be given in terms of h_0 and fundamental constants.
- 2. a.) With what speed must a ball be thrown vertically from ground level to rise to a maximum height of 50 m?
 - b.) How long will the ball be in the air in total?
 - c.) Sketch graphs of y vs t, v vs t, and a vs t for the ball. On the y vs t and v vs t graphs, indicate the time at which 50 m is reached.
- 3. A rock is thrown vertically upward from ground level at time t = 0 s. At t = 1.5 s it passes the top of a tall tower, and 1.0 s later it reaches its maximum height. What is the height of the tower? Hint: Can we find the max height first?
- 4. How long did it take you to complete this assignment?

1.



A small sphere is thrown through the air and follows the parabolic path shown in the figure. Point P is the highest point the sphere reaches. Assuming air resistance is negligible, which of the following claims is true of the sphere while it is in motion?

- (A) The vertical component of the sphere's velocity is at a maximum at point P.
- (B) The horizontal component of the sphere's velocity is zero at point P.
- (C) The acceleration of the sphere is constant.
- (D) The sphere's speed is constant.
- (E) The displacement of the sphere is zero at point P.



A ball is thrown and follows a parabolic path, as shown above. Air friction is negligible. Point Q is the highest point on the path.

- 2. Which of the following best indicates the direction of the acceleration, if any, of the ball at point Q?
 - (A) --
 - (B) \
 - (C)
 - (D) -
 - (E) There is no acceleration of the ball at point Q.

3. Two projectiles are launched with the same initial speed from the same location, one at a 30° angle and the other at a 60° angle with the horizontal. They land at the same height at which they were launched. If air resistance is negligible, how do the projectiles' respective maximum heights, H_{30} and H_{60} , and times in the air, T_{30} and T_{60} , compare with each other?

(A)	Maximum Height	Time in Air
(11)	H ₃₀ > H ₆₀	T ₃₀ > T ₆₀
	Maximum Height	Time in Air
(B)	H ₃₀ > H ₆₀	T ₃₀ < T ₆₀
	Maximum Height	Time in Air
(C)	H ₃₀ = H ₆₀	T ₃₀ = T ₆₀
	Maximum Height	Time in Air
(D)	H ₃₀ < H ₆₀	T ₃₀ > T ₆₀
(E)	Maximum Height	Time in Air

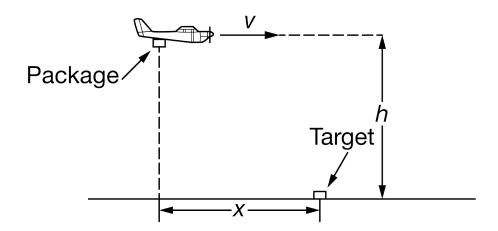
4. A spring-loaded gun can fire a projectile to a height h if it is fired straight up. If the same gun is pointed at an angle of 45° from the vertical, what maximum height can now be reached by the projectile?

 $T_{30} < T_{60}$

 $H_{30} < H_{60}$

- (A) $\frac{h}{4}$
- (B) $\frac{h}{2\sqrt{2}}$
- (C) $\frac{h}{2}$
- (D) $\frac{h}{\sqrt{2}}$
- (E) h

5.



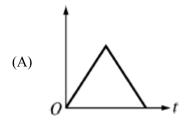
A plane is moving horizontally through the sky with speed v. A package is dropped from the plane and travels a horizontal distance x from the point of release to where it lands on a target. If air resistance is negligible, the height from which the package is released is

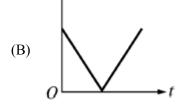
- (A) $\frac{1}{2} g\sqrt{\frac{x}{v}}$
- (B) $\frac{1}{2} gt^2$
- (C) $\frac{1}{2} g\left(\frac{x}{2v}\right)$
- (D) $\frac{1}{2} g\left(\frac{x}{v}\right)^2$
- (E) $\frac{1}{2} g\left(\frac{v}{x}\right)^2$

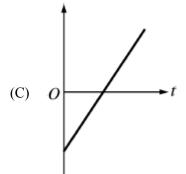


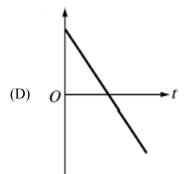
A ball is struck at time t = 0 and follows the parabolic path shown in the diagram above. The following graphs show quantities possibly associated with the motion as a function of time t. Assume that air resistance is negligible and that the positive directions are upward and to the right.

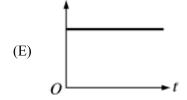
6. Which graph represents the vertical component of the velocity of the ball?



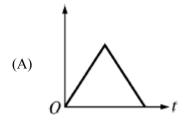


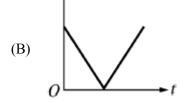


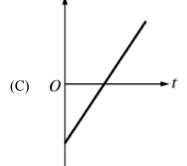


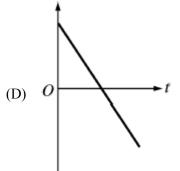


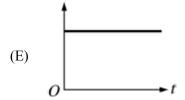
7. Which graph represents the horizontal component of the velocity of the ball?











Directions: Answer the following questions on a separate sheet of paper that you can turn in. Shown work IS required to receive full credit. You do NOT need to re-copy the questions on your sheet of paper.

- 1. A dart is thrown horizontally with an initial speed of 10 m/s toward point P, the bull's eye on a dart board. It hits at point Q on the rim (vertically below P) 0.19 s later. Ignore air resistance.
 - a. What is the distance PQ? (i.e. how far did the dart drop in the y direction?)
 - b. How far away from the dart board was the dart released?
- 2. The current world record motorcycle jump is 107 m. Assuming that the motorcycle took off from a ramp at an angle of 18° with respect to the horizontal and that its <u>take off and landing heights are the same</u>, what is the take off speed of the motorcycle? Ignore air resistance.
- 3. Stuntman Emanuel Zacchini was shot from a cannon a height of 3.0 m off the ground and soared over three Ferris wheels before landing in a net that was 3.0 m off the ground (as shown in image below). Assume that he is launched with a speed of 26.5 m/s and at an angle of 53.0°.
 - a. Treating him as a particle, calculate his clearance over the first Ferris wheel.
 - b. If he reached a maximum height directly above the middle Ferris wheel, by how much did he clear it?
 - c. How far from the cannon should the net's center have been positioned? Neglect air resistance.

